Rohit Prajapati

Flutter Developer | 3 Years Experience | Mobile App Developer

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LinkedIn | GitHub | Portfolio

Professional Summary

Flutter Developer with 3 years of experience (including a 6-month internship) designing, building and shipping production Android and iOS apps across aviation, fitness, restaurant-tech, entertainment and creator-collaboration domains. Own features end to end: architecture, UI, API integration, testing, CI/CD and store release. Strong in Flutter, Dart, BLoC/Cubit, Riverpod, Clean Architecture, REST APIs (Dio), Firebase and Razorpay. Experienced in offline-first design, performance optimization, OTA updates (Shorebird), automated builds (Codemagic) and publishing on Google Play Store and Apple App Store. Comfortable reviewing code, making technical decisions and guiding junior developers.

Technical Skills

Mobile Development: Flutter, Dart (async/await, Streams, Isolates), Android, iOS, Cross-Platform Development, Responsive and Adaptive UI, Custom Widgets, Animations, Material Design, Localization, Flavors (dev/staging/prod)

State Management: BLoC, Cubit, Riverpod, Provider, GetX

Architecture & Patterns: Clean Architecture, MVVM, Repository Pattern, Dependency Injection (get_it), SOLID Principles, Modular / Feature-First Structure, Design Patterns

Navigation: go_router, Navigator 2.0, Deep Linking

Backend & APIs: RESTful APIs, Dio (Interceptors, Retry, Refresh Token), JSON Serialization (freezed, json_serializable), JWT Authentication, Pagination, Centralized Error Handling

Firebase: Authentication, Firestore, Cloud Messaging (FCM), Crashlytics, Analytics, Remote Config

Native Integration: Platform Channels (Method Channel), Permissions, Background Tasks, Local Notifications, Camera / Barcode / OCR

Payments: Razorpay, Payment Gateway Integration, Transaction Handling

Local Storage: Hive, SQLite, SharedPreferences, Flutter Secure Storage, Offline-First Architecture

Performance & Security: Flutter DevTools Profiling, Jank / Rebuild Reduction, Lazy Loading, Image and Memory Optimization, Code Obfuscation, Secure Token Storage

Testing & Quality: Unit Testing, Widget Testing, Integration Testing, Mocking (mocktail), Code Reviews, Debugging

DevOps & Tools: Git, GitHub, GitLab, CI/CD, Codemagic, Shorebird (OTA Updates), Postman, JIRA, Android Studio, VS Code, Xcode

Deployment: Google Play Console, App Store Connect, App Signing, TestFlight, Release Management

Methodologies & Soft Skills: Agile, Scrum, Sprint Planning, Task Estimation, Mentoring, Cross-Team Collaboration

Professional Experience

Flutter Developer *Mar 2026 – Present*

Furation Tech Solutions, Mumbai, India

- Own development and maintenance of five production Flutter apps (Quint, GRE, ROMS, Collab, Game Palacio), from architecture and UI to release on Google Play Store and Apple App Store.
- Built the Quint restaurant reservation app with Razorpay payments, Firebase backend and FCM push notifications for booking updates.
- Built and published The Game Palacio, a booking app for bowling, arcade and dine-in experiences, on Google Play Store and Apple App Store.
- Contribute to Collab, a platform connecting food brands, restaurants and content creators for campaigns and business opportunities.
- Integrate REST APIs with Dio, including authentication, interceptors, structured error handling and clean data layers.
- Create reusable widgets and a scalable feature-first architecture to cut duplicate code and speed up new feature delivery.
- Manage builds, testing, release preparation and store submissions on Google Play Store and Apple App Store.
- Review pull requests, help set coding standards and support teammates; collaborate with backend, design and project teams in Agile sprints.

Flutter Developer *Jul 2024 – Feb 2026*

KraftNexus Tech LLP, Mumbai, India

- Developed and published CrewXpress, an aviation compliance app for pilot license tracking and regulatory workflows, on Google Play Store (iOS version released as an unlisted App Store app).
- Built FitFusion, a gym management app with barcode-based attendance and real-time membership monitoring.
- Implemented OCR-based payment verification that automated document processing and reduced manual data entry.
- Designed offline-first functionality with Hive and SQLite so core features work without connectivity.
- Integrated REST APIs with Dio using token-based authentication, token refresh and centralized error handling.
- Structured modules with BLoC and Riverpod for scalable, testable and maintainable code.
- Integrated Firebase Authentication, Firestore, Push Notifications, Crashlytics and Analytics for monitoring and engagement.
- Profiled and optimized app performance (reduced unnecessary rebuilds, improved list and image loading).

Flutter Developer Intern *Jan 2024 – Jun 2024*
Xzect Labs, Delhi, India

- Developed a salon appointment booking mobile app that lets users schedule services at nearby salons.
- Built the Splash, Login and Home screens in Flutter with responsive UI and adaptive layouts.

Projects

The Game Palacio – Bowling, Arcade & Dine-in Booking App *(Flutter, Dart, REST APIs, Firebase)*
– Booking system for bowling, arcade and dine-in experiences, built end to end for Furation Tech: UI, API integration and store release.
– Live on: Play Store | App Store

Quint – Restaurant Reservation App *(Flutter, Dart, BLoC, Firebase, FCM, Razorpay, REST APIs)*
– End-to-end table booking flow with online payments, real-time push notifications and Firebase-backed data.
– Live on: Play Store | App Store

Collab – Food Collaboration Platform *(Flutter, Dart, Firebase, REST APIs)*
– Platform connecting food brands, restaurants and creators for collaboration campaigns.
– Live on: Play Store | iOS version in App Store review

CrewXpress – Aviation Compliance App *(Flutter, Dart, BLoC, Riverpod, Dio)*
– Pilot license tracking and regulatory workflow management with secure token-based authentication.
– Live on: Play Store | iOS app released as unlisted on App Store

FitFusion – Gym Management App *(Flutter, Dart, Hive, SQLite, Firebase)*
– Barcode attendance, membership tracking and OCR payment verification with offline-first storage.

ROMS and GRE – Mobile Applications *(Flutter, Dart, REST APIs)*
– Feature development, UI implementation, API integration and ongoing maintenance.
– Published on Google Play Store as unlisted apps (distributed to client users via direct link).

NCERT Learning Apps (Class 9–12) *(Flutter, Dart)* – Published on Play Store
– Four educational apps for Class 9, 10, 11 and 12 students.

Education

Bachelor of Science in Information Technology *May 2024*
University of Mumbai, Mumbai, India

Key Achievements

- Shipped production Flutter apps on both Google Play Store and Apple App Store across 4+ domains.
- Automated manual document and payment verification using OCR-based workflows.
- Delivered offline-first apps and OTA update workflows (Shorebird) to improve reliability and release speed.
- Took ownership of end-to-end releases (build, test, sign, submit) for multiple live apps.

Languages

English, Hindi, Marathi